

This is the Revision A version of the [InOut10 RoboBrick](#). The status of this project is that it has been [replaced](#) by the [revision C](#) version.

# InOut10 Robobrick (Revision B)

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## 1. Introduction

The InOut10 RoboBrick provides the ability to input and output 10 bits of data. The direction of each bit can be changed under program control.

## 2. Programming

The basic operation is to send a query to the In8 RoboBrick to read the 4 bits of data. The programmer can download a complement mask to cause any of the bits to be complemented prior to reading.

The In8 RoboBrick supports [RoboBrick Interrupt Protocol](#). The interrupt pending bit is set whenever the the formula:

$$L \& (\sim I) \mid H \& I \mid R \& (\sim P) \& I \mid F \& P \& (\sim I)$$

is non-zero, where:

- I is the current input bits XOR'ed with the complement mask (C)
- P is the previous value of I
- L is the low mask
- H is the high mask
- R is the raising mask
- F is the falling mask

and

- $\sim$  is bit-wise complement
- $\mid$  is bit-wise OR
- $\&$  is bit-wise AND

Once the interrupt pending bit is set, it must be explicitly cleared by the user.

## InOut10 RoboBrick (Revision B)

The In8 RoboBrick supports both the standard [shared commands](#) and the [shared interrupt commands](#) in addition to the following commands:

Command	Send/ Receive	Byte Value								Discussion
		7	6	5	4	3	2	1	0	
Read Inputs Low	Send	0	0	0	0	0	0	0	0	Return low order 5–bits of input <i>iiii</i> (after XOR'ing with complement mask)
	Receive	0	0	0	<i>i</i>	<i>i</i>	<i>i</i>	<i>i</i>	<i>i</i>	
Read Inputs High	Send	0	0	0	0	0	0	0	1	Return high order 5–bits of input <i>IIII</i> (after XOR'ing with complement mask)
	Receive	0	0	0	<i>I</i>	<i>I</i>	<i>I</i>	<i>I</i>	<i>I</i>	
Read Complement Mask Low	Send	0	0	0	0	0	0	1	0	Return low order 5–bits of complement mask <i>cccc</i>
	Receive	0	0	0	<i>c</i>	<i>c</i>	<i>c</i>	<i>c</i>	<i>c</i>	
Read Complement Mask High	Send	0	0	0	0	0	0	1	1	Return high order 5 bits of complement mask <i>CCCC</i>
	Receive	0	0	0	<i>C</i>	<i>C</i>	<i>C</i>	<i>C</i>	<i>C</i>	
Read Direction Mask Low	Send	0	0	0	0	0	1	0	0	Return low order 5–bits of direction mask <i>dddd</i>
	Receive	0	0	0	<i>d</i>	<i>d</i>	<i>d</i>	<i>d</i>	<i>d</i>	
Read Direction Mask High	Send	0	0	0	0	0	1	0	1	Return high order 5 bits of direction mask <i>DDDD</i>
	Receive	0	0	0	<i>D</i>	<i>D</i>	<i>D</i>	<i>D</i>	<i>D</i>	
Read Raw Low	Send	0	0	0	0	0	1	1	0	Return low order 5–bits of raw input data <i>rrrr</i> (without XOR'ing with complement mask)
	Receive	0	0	0	<i>r</i>	<i>r</i>	<i>r</i>	<i>r</i>	<i>r</i>	
Read Raw High	Send	0	0	0	0	0	1	1	1	Return high order 5–bits of raw input data <i>RRRR</i> (without XOR'ing with complement mask)
	Receive	0	0	0	<i>R</i>	<i>R</i>	<i>R</i>	<i>R</i>	<i>R</i>	
Read Low Mask Low	Send	0	0	0	0	1	0	0	0	Return low order 5–bits of low mask <i>llll</i>
	Receive	0	0	0	<i>l</i>	<i>l</i>	<i>l</i>	<i>l</i>	<i>l</i>	
Read Low Mask High	Send	0	0	0	0	1	0	0	1	Return high order 5–bits of low mask <i>LLLL</i>
	Receive	0	0	0	<i>L</i>	<i>L</i>	<i>L</i>	<i>L</i>	<i>L</i>	
Read High Mask Low	Send	0	0	0	0	1	0	1	0	Return low order 5–bits of the high mask <i>hhhh</i>
	Receive	0	0	0	<i>h</i>	<i>h</i>	<i>h</i>	<i>h</i>	<i>h</i>	
Read High Mask High	Send	0	0	0	0	1	0	1	1	Return high order 5 bits of the high mask <i>HHHH</i>
	Receive	0	0	0	<i>H</i>	<i>H</i>	<i>H</i>	<i>H</i>	<i>H</i>	
Read Raising Mask Low	Send	0	0	0	0	1	1	0	0	Return low order 5–bits of the raising mask <i>rrrr</i>
	Receive	0	0	0	<i>r</i>	<i>r</i>	<i>r</i>	<i>r</i>	<i>r</i>	
Read Raising Mask High	Send	0	0	0	0	1	1	0	1	Return high order 5 bits of the raising mask <i>RRRR</i>
	Receive	0	0	0	<i>R</i>	<i>R</i>	<i>R</i>	<i>R</i>	<i>R</i>	
Read Falling Mask Low	Send	0	0	0	0	1	1	1	0	Return low order 5–bits of the falling mask <i>ffff</i>
	Receive	0	0	0	<i>f</i>	<i>f</i>	<i>f</i>	<i>f</i>	<i>f</i>	
Read Falling Mask High	Send	0	0	0	0	1	1	1	1	Return high order 5–bits of the falling mask <i>FFFF</i>
	Receive	0	0	0	<i>F</i>	<i>F</i>	<i>F</i>	<i>F</i>	<i>F</i>	
Read Outputs Low	Send	0	0	0	1	0	0	0	0	

InOut10 RoboBrick (Revision B)

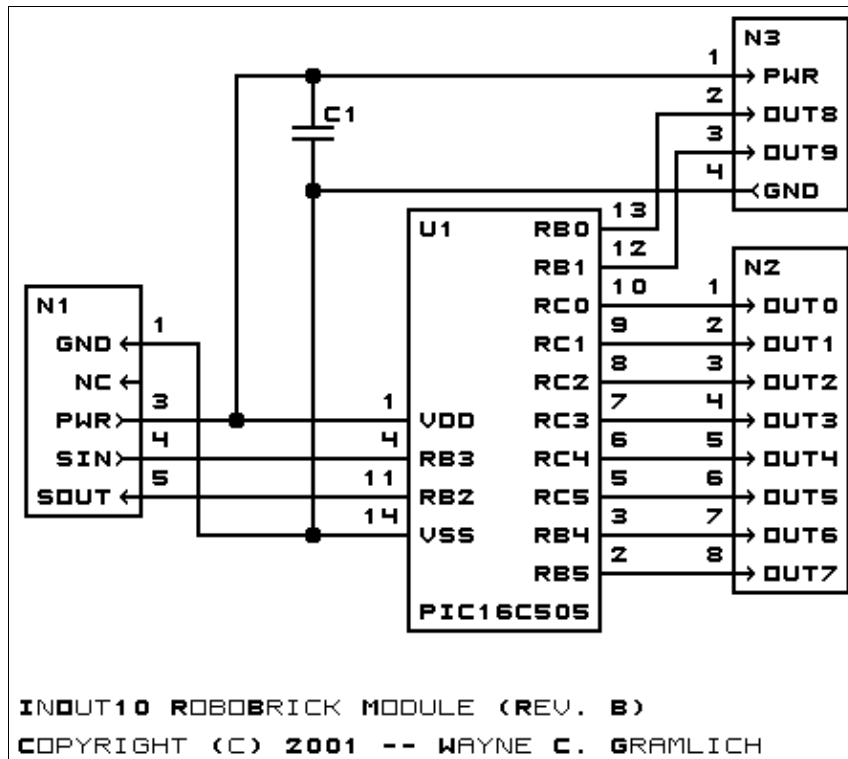
	Receive	0	0	0	<i>o</i>	<i>o</i>	<i>o</i>	<i>o</i>	<i>o</i>	Return low order 5–bits of the outputs <i>ooooo</i>
Read Outputs High	Send	0	0	0	1	0	0	0	1	Return high order 5–bits of the outputs <i>O O O O O</i>
	Receive	0	0	0	<i>O</i>	<i>O</i>	<i>O</i>	<i>O</i>	<i>O</i>	
Set Complement Mask Low	Send	0	0	0	1	0	0	1	0	Set low order 5–bits of complement mask to <i>cccc</i>
	Send	0	0	0	<i>c</i>	<i>c</i>	<i>c</i>	<i>c</i>	<i>c</i>	
Set Complement Mask High	Send	0	0	0	1	0	0	1	1	Set high order 5 bits of complement mask to <i>CCCC</i>
	Send	0	0	0	<i>C</i>	<i>C</i>	<i>C</i>	<i>C</i>	<i>C</i>	
Set Direction Mask Low	Send	0	0	0	1	0	1	0	0	Set low order 5–bits of direction mask to <i>dddd</i>
	Send	0	0	0	<i>d</i>	<i>d</i>	<i>d</i>	<i>d</i>	<i>d</i>	
Set Direction Mask High	Send	0	0	0	1	0	1	0	1	Set high order 5 bits of direction mask of <i>DDDDD</i>
	Send	0	0	0	<i>D</i>	<i>D</i>	<i>D</i>	<i>D</i>	<i>D</i>	
Reset Outputs	Send	0	0	0	1	0	1	1	0	Set all 10 bits of outputs to 0
Reset Everything	Send	0	0	0	1	0	1	1	1	Reset all registers to 0 and set direction bits to 1 (input)
Set Low Mask Low	Send	0	0	0	1	1	0	0	0	Set low order 5–bits of low mask to <i>llll</i>
	Send	0	0	0	<i>l</i>	<i>l</i>	<i>l</i>	<i>l</i>	<i>l</i>	
Set Low Mask High	Send	0	0	0	1	1	0	0	1	Set high order 5–bits of low mask to <i>LLLL</i>
	Send	0	0	0	<i>L</i>	<i>L</i>	<i>L</i>	<i>L</i>	<i>L</i>	
Set High Mask Low	Send	0	0	0	1	1	0	1	0	Set low order 5–bits of the high mask to <i>hhhhh</i>
	Send	0	0	0	<i>h</i>	<i>h</i>	<i>h</i>	<i>h</i>	<i>h</i>	
Set High Mask High	Send	0	0	0	1	1	0	1	1	Set high order 5 bits of the high mask to <i>HHHHH</i>
	Send	0	0	0	<i>H</i>	<i>H</i>	<i>H</i>	<i>H</i>	<i>H</i>	
Set Raising Mask Low	Send	0	0	0	1	1	1	0	0	Set low order 5–bits of the raising mask to <i>rrrrr</i>
	Send	0	0	0	<i>r</i>	<i>r</i>	<i>r</i>	<i>r</i>	<i>r</i>	
Set Raising Mask High	Send	0	0	0	1	1	1	0	1	Set high order 5 bits of the raising mask to <i>RRRRR</i>
	Send	0	0	0	<i>R</i>	<i>R</i>	<i>R</i>	<i>R</i>	<i>R</i>	
Set Falling Mask Low	Send	0	0	0	1	1	1	1	0	Set low order 5–bits of the falling mask to <i>ffff</i>
	Send	0	0	0	<i>f</i>	<i>f</i>	<i>f</i>	<i>f</i>	<i>f</i>	
Set Falling Mask High	Send	0	0	0	1	1	1	1	1	Set high order 5–bits of the falling mask to <i>FFFF</i>
	Send	0	0	0	<i>F</i>	<i>F</i>	<i>F</i>	<i>F</i>	<i>F</i>	
Set Outputs Low	Send	0	0	1	<i>o</i>	<i>o</i>	<i>o</i>	<i>o</i>	<i>o</i>	Set low order 5–bits to <i>ooooo</i>
Set Outputs High	Send	0	1	0	<i>O</i>	<i>O</i>	<i>O</i>	<i>O</i>	<i>O</i>	Set high order 5–bits to <i>O O O O O</i>
Set Output Bit	Send	0	1	1	<i>v</i>	<i>b</i>	<i>b</i>	<i>b</i>	<i>b</i>	Set output bit <i>bbbb</i> to <i>v</i>
Read Interrupt Bits	Send	1	1	1	0	1	1	1	1	Return the interrupt pending bit <i>p</i> and the interrupt enable bit <i>e</i> .
	Receive	0	0	0	0	0	0	<i>e</i>	<i>p</i>	
<a href="#">Set Interrupt Commands</a>	Send	1	1	1	1	0	<i>c</i>	<i>c</i>	<i>c</i>	Set Interrupt Command <i>ccc</i> .
<a href="#">Shared Commands</a>	Send	1	1	1	1	1	<i>c</i>	<i>c</i>	<i>c</i>	Execute Shared Command <i>ccc</i> .

## 3. Hardware

The hardware consists of a circuit schematic and a printed circuit board.

### 3.1 Circuit Schematic

The schematic for the InOut10 RoboBrick is shown below:



The parts list kept in a separate file -- [inout10.ptl](#).

### 3.2 Printed Circuit Board

The printed circuit files are listed below:

[inout10\\_back.png](#)

The solder side layer.

[inout10\\_front.png](#)

The component side layer.

[inout10\\_artwork.png](#)

The artwork layer.

[inout10.gbl](#)

The RS-274X "Gerber" back (solder side) layer.

[inout10.gtl](#)

The RS-274X "Gerber" top (component side) layer.

[inout10.gal](#)

The RS-274X "Gerber" artwork layer.

[inout10.drl](#)

The "Excellon" NC drill file.

[inout10.tol](#)

The "Excellon" tool rack file.

## 4. Software

The InOut10 software is available as one of:

[inout10.ucl](#)

The  $\mu$ CL source file.

[inout10.asm](#)

The resulting human readable PIC assembly file.

[inout10.lst](#)

The resulting human readable PIC listing file.

[inout10.hex](#)

The resulting Intel<sup>®</sup> Hex file that can be fed into a PIC12C5xx programmer.

The InOut10 test suite is available as one of:

[inout10\\_test.ucl](#)

The  $\mu$ CL source file.

[inout10\\_test.asm](#)

The resulting human readable PIC assembly file.

[inout10\\_test.lst](#)

The resulting human readable PIC listing file.

[inout10\\_test.hex](#)

The resulting Intel<sup>®</sup> Hex file that can be fed into a PIC16F84 programmer.

## 5. Issues

The following fabrication issues came up:

- Think about adding some in-line 220 Ohm resistors for powering LED's.
- Think about adding some 10K Ohm pull up resistors for bump sensors.

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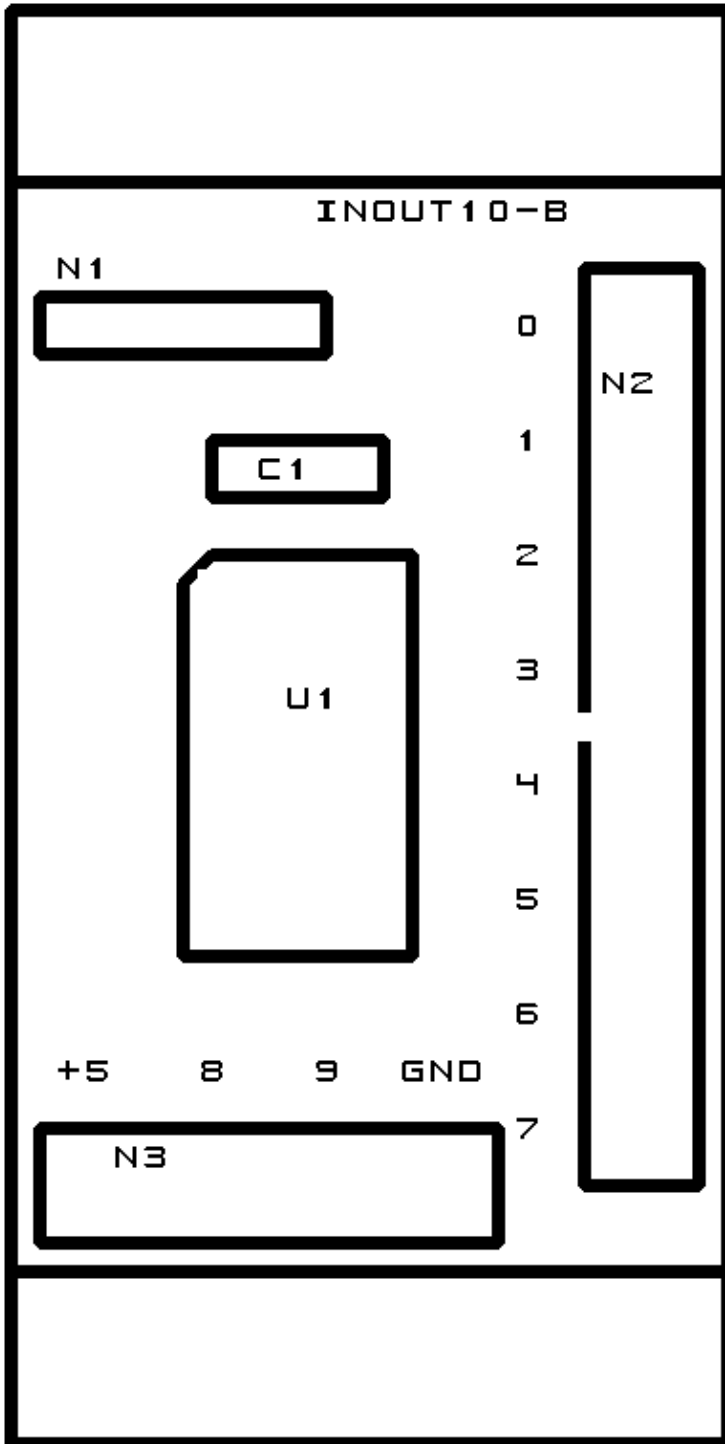
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## A. Appendix A: Parts List

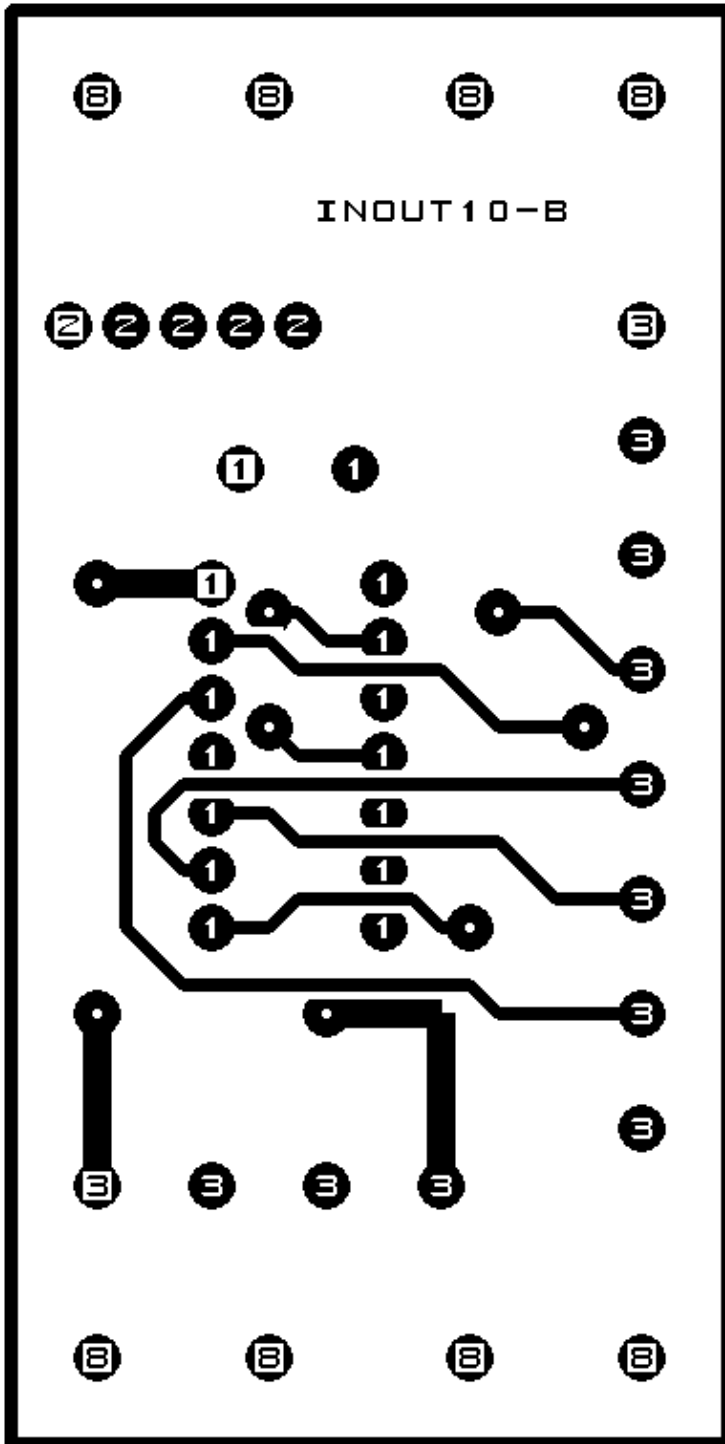
```
# Parts list for InOut10 RoboBrick (Rev. B)
#
C1: Capacitor10pF - 10 pF Ceramic Capacitor [Jameco: 15333]
N1: Header1x5.RBSlave - 1x5 Male Header [5/40 Jameco: 160881]
N2: TerminalStrip8.InOut10 - 8 Junction Terminal Strip [4 Jameco: 189675]
N3: TerminalStrip4.InOut10 - 4 Junction Terminal Strip [2 Jameco: 189675]
U1: PIC16C505.InOut10 - Microchip PIC16C505 [Digikey: PIC16C505-04/P-ND]
```

## B. Appendix B: Artwork Layer





### C. Appendix C: Back (Solder Side) Layer



### D. Appendix D: Front (Component Side) Layer

